

# OCaml-Java Cheat Sheet

<http://www.ocamljava.org>

Xavier Clerc, July 2014

## Tools

<code>ocaml</code>	classical toplevel
<code>ocamlbuild</code>	compilation manager (ocamljava-aware)
<code>ocamlc</code>	compiler producing OCaml bytecode
<code>ocamldebug</code>	debugger for ocamlc-compiled programs
<code>ocamldep</code>	dependency analyzer
<code>ocamldoc</code>	documentation generator (ocamljava-aware)
<code>ocamlj</code>	toplevel using Java bytecode
<code>ocamljar</code>	post-compilation optimizer
<code>ocamljava</code>	compiler producing Java bytecode
<code>ocamlrun</code>	interpreter for ocamlc-compiled programs
<code>ocamltop</code>	classical toplevel, as a windowed application
<code>ocamlwrap</code>	generator of Java interfaces to OCaml code

## File extensions

	<code>ocamlc</code>	<code>ocamltop</code>	<code>ocamljava</code>
<i>interface</i> : source	<code>.mli</code>	<code>.mli</code>	<code>.mli</code>
compiled	<code>.cmi</code>	<code>.cmi</code>	<code>.cmi</code>
<i>implementation</i> : source	<code>.ml</code>	<code>.ml</code>	<code>.ml</code>
compiled	<code>.cmo</code>	<code>.cmx</code>	<code>.cmj</code>
object	<code>-</code>	<code>.o</code>	<code>.jo</code>
<i>library</i> : compiled	<code>.cma</code>	<code>.cmxa</code>	<code>.cmja</code>
object	<code>-</code>	<code>.a</code>	<code>.ja</code>
<i>executable</i>	<code>.out</code>	<code>.out</code>	<code>.jar</code>
<i>plugin</i>	<code>-</code>	<code>.cmxs</code>	<code>.cmjs</code>

## Compilation and link

### General

compile an interface: `ocamljava -c m.mli`

compile an implementation: `ocamljava -c m.ml`

produce a library: `ocamljava -a -o l.cmja m.cmj ...`

additional command-line switches:

<code>-classpath c</code>	set classpath
<code>-cp c</code>	add to classpath
<code>-java-extensions</code>	activate typer extensions
<code>-java-package p</code>	set package for compiled modules

### Applications

link as executable: `ocamljava -o e.jar m.cmj ...`

### Applets

link as applet: `ocamljava -applet k -o a.jar m.cmj ...`  
where `k` is the kind of applet (`awt`, `swing`, or `graphics`)

### Servlets

compile as servlet: `ocamljava -servlet k -c m.ml`  
where `k` is the kind of servlet (`http`, or `generic`)

link as servlet: `ocamljava -war f -o s.war m.cmj ...`  
where `f` is the file to be used as the webapp descriptor

### ocamlbuild (extended)

recognizes the `ocamljava`-specific extensions and tags for the additional command-line switches, plus:

<code>use_javalib</code>	for the Java library
<code>use_concurrent</code>	for the concurrent library

## Post-compilation optimization

A compiled `jar` file can be optimized through

`ocamljar [options] in.jar out.jar`

possible options include:

<code>-no-backtrace v</code>	to set backtrace support
<code>-no-debug v</code>	to set debug support
<code>-no-dynlink v</code>	to set dynlink support
<code>-no-runtime-lock v</code>	to set runtime lock use
<code>-no-signals v</code>	to set signals support
<code>-no-unused-globals v</code>	to set removal of unused globals
<code>-unsafe v</code>	to set use of <i>unsafe</i> data containers
<code>-war</code>	if passed file is a <code>war</code> archive

where `v` can be either `false` or `true`

## Wrappers generation

Wrappers for elements of a module can be generated by:

```
ocamljava -c m.mli
ocamljava -c m.ml
ocamljava -o p.jar m.cmj
ocamlwrap m.cmi
```

resulting in a file named `MWrapper.java` allowing to access the OCaml elements

## Typer extension

### Mapping of types

Java type	OCaml type	note
<code>boolean</code>	<code>bool</code>	
<code>byte</code>	<code>int</code>	
<code>char</code>	<code>int</code>	
<code>double</code>	<code>float</code>	
<code>float</code>	<code>float</code>	
<code>int</code>	<code>int32</code>	
<code>long</code>	<code>int64</code>	
<code>short</code>	<code>int</code>	
<code>pack.Class</code>	<code>pack'Class java_instance</code>	(1)
	<code>pack'Class java_extends</code>	(2)

(1) used to designate exactly an instance of `pack.Class`

(2) used to designate an instance of `pack.Class` or any subtype

### Instance creation

`let obj = Java.make "pack.Class(sign)" params`

### Method calls

`Java.call "pack.Class.meth(sign)" inst params`

`Java.call "pack.Class.stat(sign)" params`

### Field accesses

`let val = Java.get "pack.Class.field:type" inst`

`Java.set "pack.Class.field:type" inst val`

`let val = Java.get "pack.Class.stat:type" ()`

`Java.set "pack.Class.stat:type" val`

### Type checks

`let cls = Java.get_class inst`

`let bool_val = Java.instanceof "pack.Class" inst`

`let inst' = Java.cast "pack.Class" inst`

### Sugar

Any type in a signature can be replaced with an underscore ("`_`") as long as there is no ambiguity; a dash ("`-`") can be used instead of a whole signature as long as there is no ambiguity

`open Package'pack` is equivalent to `import pack.*;`, allowing to use simple class names instead of fully-qualified class names

### Proxies

```
Java.proxy "pack.Interface" (object
  method m1 ... = ...
  method m2 ... = ...
end)
```

builds an instance implementing the interface declared as:

```
package pack;
public interface Interface {
  ... m1(...);
  ... m2(...);
}
```

### Exceptions

`exception Java_exception of java'lang'Exception java_instance`  
`exception Java_exception of java'lang'Error java_instance`  
are used to respectively represent Java exceptions and error;  
both can be caught as regular OCaml exceptions

`Java.throw inst` is used to raise a Java exception; `inst` must be an instance of `java.lang.Throwable`

## Main modules of javalib.cmja

<code>Java</code>	basic functions
<code>JavaString</code>	<code>String</code> -like interface to Java strings
<code>JavaXyzArray</code>	arrays of <code>Xyz</code> values (one for each primitive type plus one for references)
<code>JavaArray</code>	generic representation of arrays
<code>JavaIOStreams</code>	conversion between Java streams and OCaml channels
<code>JavaApplet</code>	type definitions for the various applet kinds
<code>JavaServlet</code>	type definitions for the various servlet kinds